

REGIMENTAL HEADQUARTERS

Motor-cycle, solo 1	Intelligence serjeant
Motor-cycle, solo 2	Provost serjeant
Motor-cycles, solo 3-7	Intelligence trooper
Motor-cycles, solo 8-10	Regimental policemen
Car, 4-seater, 4x4	Lieutenant-colonel
	2 batmen
	Batman-driver
Truck, 15-cwt., 4x4 G.S.	Medical officer
Medical stores	2 medical officer's orderlies
	Driver, I.C.
Truck, 15-cwt., 4x4	Regimental serjeant-major
Personnel, No. 19 set	Batman
	2 driver-operators
	Driver, I.C.
Truck, 15-cwt., 4x4	Orderly room clerk (serjeant)
Personnel, No. 19 set	Intelligence trooper
P.I.A.T.	2 clerks
	2 driver-operators
	Driver, I.C.
Scout car, No. 19 set	Intelligence officer (subaltern)
L.M.G.>	Driver-operator
Scout car	Second-in-command (major)
L.M.G.	Driver, I.C.
Scout car	Adjutant
L.M.G.	Driver I.C.

HEADQUARTERS SQUADRON

Squadron headquarters

Truck, 15-cwt., 4x4	Major
Personnel	Squadron serjeant-major
No. 19 set	Clerk
	3 driver-operators
	Batman-driver
Scout car, No. 19 sset	Captain
L.M.G.	Driver-operator

(Squadron quartermaster-serjeant, storeman and batman will be carried in the transport of administrative troop)

Signal Troop

Motor-cycles 1-2	Serjeant
Motor-cycles 3-19	Signaller
Truck, 15-cwt., 4x4	2 driver-operators
Personnel, No. 19 (HP) set	Batman-driver
(rear link)	2 operators (wireless and line)

Truck, 15-cwt., 4x4	R. Signals
Personnel, No. 19 (HP) set	2 driver-operators
(rear link) spare No. 19	Driver, I.C.
set	2 operators (wireless and line)
Truck, 15-cwt., 4x4	R. Signals
Personnel, spare No, 19 set	Subaltern
No. 18 set	2 driver –operators
	Driver, I.C.

Mortar troop

Troop headquarters	
Car, 5-cwt., 4x4	Subaltern
	Batman-driver
Three sections each	
Motor-cycle, solo	Serjeant
Truck 15-cwt., 4x4 G.S.	Mortar-man
P.I.A.T. mortar bombs	Driver, I.C.
Carriers, universal 1-2	Serjeant or corporal
(fitted for 3-inch mortar)	3 mortar-men
3-inch mortar and bombs	Driver-mechanic

Two anti-tank troops each

Troop headquarters	
Motor-cycle-solo	Orderly
Car, 5-cwt., 4x4	Subaltern
	Batman-driver
Truck, 15-cwt., 4x4	Serjeant
G.S. 6-pdr., ammunition	Fitter, gun
No. 18 set	Driver, I.C.
Two sections (each)	
Carriers Loyd 1-2	Serjeant or corporal
L.M.G., 2-inch mortar	3 gun-numbers
6-pdr., ammunition	Driver-mechanoc
(draws 6-pdr., gun)	
Carrier Loyd	2 gun-numbers
Sideshields	Driver-mechanic
6-pdr., ammunition	
No. 38 set	

Administrative troop

Motor-cycles, solo 1-2	Armourer, R.E.M.E.
Motor-cycle, solo	Transport serjeant
Motor-cycle, solo	Orderly
Truck, 15-cwt.,	Quartermaster
4x4, G.S.	Postman (lance-corporal)
Rations	Batman

Truck, 15-cwt.,
4x4, G.S.
No. 19 set

Truck, 15-cwt.,
4x4, G.S.
M.T. stores

Lorry, 3-ton
4x4, G.S.
M.T. stores
P.I.A.T.
L.M.G,
Lorry, 3-ton
4x4, G.S.
P.I.A.T.
L.M.G.

Lorry, 3-ton
4x4, G.S.
Ammunition
Lorry, 3-ton
4x4, G.S.
Special equipment
Lorry, 3-ton
4x4, G.S.
6-pdr. Ammunition
Lorry, 3-ton
4x4, G.S.
Quartermaster stores
P.I.A.T.
Lorry, 3-ton
4x4, G.S.
Rations

Lorry, 3-ton
4x4, G.S.
Petrol
Lorry, 3-ton
4x4, G.S.
P.I.A.T.
Cooking set, rations

Batman-driver
Technical officer
2 driver-operators
Clerk
Driver, I.C.
Subaltern
Mechanist quartermaster-serjeant
Quartermaster-serjeant (technical)
Serjeant technical storeman
Driver, I.C.
3 vehicle mechanics
Technical storeman
Electrician
Equipment repairer
Driver, I.C.
Technical storeman
3 vehicle mechanics
Electrician
Driver, I.C.

Sanitary dutyman
Storeman
Driver, I.C.
Carpenter and joiner
Equipment repairer
Driver, I.C.
Serjeant armourer R.E.M.E.
Shoemaker R.A.O.C.
Driver, I.C.
Clerk
Storeman
Batman
Driver, I.C.
Regimental quartermaster-serjeant
Batman
Butchery dutyman
Driver, I.C.
Storeman
Driver, I.C.

5 cooks, A.C.C.
Corporal cook, A.C.C.
Squadron quartermaster serjeant
Water dutyman

and water tins
(draws water trailer)

Driver, I.C.

THREE RECONNAISSANCE SQUADRONS (EACH)

Squadron headquarters

Fighting headquarters

Motor-cycles, 1-3

Orderly

Car, 4-seater

Major

4x4

Batman-driver

Truck, 15-cwt., 4x4

2 driver operators

personnel

Driver, I.C.

No. 18 set

No. 19 set

Truck, 15-cwt., 4x4

Squadron serjeant-major

Personnel

2 driver-operators

No. 19 set

Clerk

L.M.G.

Driver, I.C.

Scout car

Captain

No. 19 set

Driver-operator

L.M.G.

Administrative headquarters

Truck, 15-cwt, 4x4, G.S.

Batman

Special equipment

Driver, I.C.

No. 38 set

Spare No. 18 and 19 sets

Truck, 15-cwt., 4x4, G.S.

Technical storeman

M.T. stores

Driver, I.C.

Truck, 15-cwt., 4x4, G.S.

Carpenter and joiner

Special equipment

Driver, I.C.

Truck, 15-cwt., 4x4, G.S.

Batman (from scout troop)

Ammunition

Driver, I.C.

Truck, 15-cwt., 4x4, personnel

4 stretcher-bearers

P.I.A.T.

Driver, I.C.

Truck, 15-cwt., 4x4, personnel

Mechanist serjeant

Vehicle mechanics tools

Vehicle mechanic

P.I.A.T.

Driver, I.C.

Lorry, 3-ton, 4x4, G.S.

Storeman

Baggage

Driver I.C.

Lorry, 3-ton, 4x4, G.S.

Batman (from scout troop)

Special equipment

Driver, I.C.

Lorry, 3-ton, 4x4, G.S.

Transport corporal

M.T. stores

Driver, I.C.

Lorry, 3-ton, 4x4, G.S.

Sanitary dutyman

Ammunition

Driver, I.C.

Lorry, 3-ton, 4x4, G.S.
Petrol
Lorry, 3-ton, 4x4, G.S.
Rations and cooking sets
(draws water trailer)

Vehicle mechanic
Driver, I.C.
Squadron quartermaster-serjeant
3 cooks, A.C.C.
Corporal cook, A.C.C.
Water dutyman
Driver, I.C.

Two scout troops (each)

Troop headquarters
Motor-cycle, solo
Motor-cycles, solo 2-4
Carrier universal
No. 18 set
No, 19 set
L.M.G.

Serjeant
Orderly
Subaltern
2 driver operators
Driver-mechanic

(Batman will be carries in transport of squadron headquarters)

Reconnaissance section

Scout car
No. 19 set
L.M.G.
Scout car
No. 19 set
L.M.G.

Subaltern
Driver-operator
Serjeant
Driver-operator

Scout cars 3-4
L.M.G.
Scout car
L.M.G.

Corporal
Driver-operator
Rifleman
Driver-mechanic

Two carrier sections (each)

Carrier universal
L.M.G.
P.I.A.T.
No. 18 set
Carriers, universal 2-3
L.M.G.
2-inch mortar (no. 2 carrier
only)

Serjeant
Corporal
Signaller
Driver-mechanic
Corporal
Trooper
Driver-mechanic

Assault troop

Troop headquarters
Motor-cycle, solo
Motor-cycle solo
Car, 5-cwt., 4x4

Orderly
Serjeant
Subaltern
Batman

Truck, 15-cwwt., 4x4, G.S.	Corporal
2-inch mortar	2 driver-operators
Stores	Driver-mechanic
No. 19 set	
Truck, 15-cwt., 4x4, G.S.	Trooper
Special equipment	Driver, I.C.
Small arms ammunition	
Four sections (each)	
Truck, 15-cwt., 4x4, personnel	Corporal
L.M.G.	Lance-corporal
5 troopers	
Driver I.C.	

(a) One may be captain

NOTES

1. One man in each squadron will be trained up to the standard of a shoemaker group 'C' class III and will be eligible to draw the rates of pay of a tradesman, group 'C', class III, only on those days on which he is employed at that trade.
2. One driver, I.C. in each reconnaissance squadron will be trained up to the standard of an equipment repairer, and will be eligible to draw the rates of pay of an equipment repairer, only on those days on which he is employed at the trade
3. At least 1 officer and 12 men will be trained in anti-gas duties and decontamination work.

ON FIRST REINFORCEMENTS AND ATTACHED

Details left at base	
Orderly room serjeant	1
First reinforcements	
Captain	1
Subalterns	6
Serjeants	2
Corporals	3
Lance-corporals	7
Troopers	55
The total rank and file includes the following tradesmen	
Clerk	1
Driver-mechanics	6
Driver-operators	5

Attached –

R.A.O.C. – Light aid detachment, Type 'C', see W.E. No. II/340/2

R. Signals – Reconnaissance Regiments Signal Section, see W.W. No. II/217/1

R.A.C. – Tank squadron, see W.E. No. VIII/533/1